



Starting and Ending a Game

Topics

- Umpire
- Equipment Check
- Field Check
- Pre-game Conference
- Designated Hitter
- Speed-up Rules
- Starting the Game
- Ending the Game



Umpires: Pre-game Preparation

- At home
 - Know your assignment
 - Plan how to get there
 - Look official
- Driving to the game
 - Have your cell phone “on”
 - Be careful and courteous
 - Give yourself plenty of time
 - If at all possible, arrive 1/2 hour before the game



Umpires (cont.)

- Meeting your partner
 - Go over the basics of the what, where, when, and how of the following:
 - Rule or mechanics change
 - Non-verbal signals
 - Out field coverage
 - Base hit coverage
 - Go over jurisdiction
 - When it begins
 - When it ends



Equipment Check

- Balls, bases, and bats
- Casts, splints, and braces
- Helmets
- Uniforms
- Jewelry and bandanas



Field Check

- Condition of field before the game
- Field markings
- Pitcher's mound

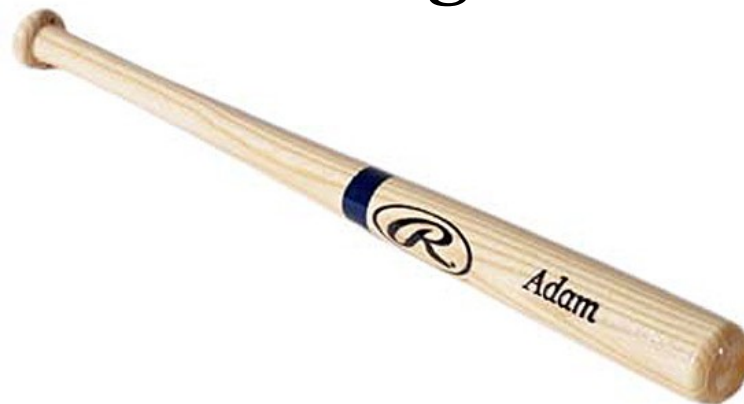


Pre-game Conference

- Ground rules
- Line-up cards, batting order
- Legality of line up
- Confirm players are properly equipped
- End with expectations for everyone to conduct themselves showing good sporting behavior throughout the game

Designated Hitter

- Not mandatory
- May be designated for any one starting player before the game
- DH is for a player and is locked in batting order
- When is a DH no longer a DH?



Speed-up Rules

- After Putouts
- Courtesy runner (CR)
 - May only be a CR off the bench and never played as defensive or offensive player
 - May have multiple CR's



Starting the Game

- Visiting team bats first
- All players on the field are in fair territory
- Catcher is in the catcher's box
- Batter is in the batter's box and ready
- Pitcher is on the mound, ready to deliver the ball
- Umpire(s) in the proper position
- Using the proper signal, the plate umpire states loudly, "PLAY!"

Ending the Game

- Regulation Game
- Called Game
- Forfeited Game
- Protested Game



THE END

Hope we have an outstanding season!

- Good calls
- Less rain

